



ENIX – the exciting game about renewable energies.
For 2 to 6 people aged from 8 to 108.

Publisher: Swiss Solar Energy Society SSES

CHF 35.00 / EUR 24,50

Game's content:

- 6 energy cards symbolizing renewable energy forms
- 72 action cards with attractive colour drawings of natural phenomena and technical systems
- 6 game pieces
- 1 ENIX cap
- 1 playing guide
- 1 Accompanying brochure "Everything our goblin ENIX knows about" with explanations of the 72 pictures on the action cards.

Cards have to be collected for all the six kinds of renewable energy: Sun, wind, waves and tides, hydropower, biomass, geothermal heat. The object is to achieve a high number of points, but too many is not right either. Sometimes the player will be even covered by the ENIX cap and unable to move on.

This is an exciting game that the Swiss Solar Energy Society (SSES) has had designed in the year 2004 to celebrate the 30th anniversary of its founding.